DEPARTMENT OF COMPUTER SCIENCE & APPLICATIONS KURUKSHETRA UNIVERSITY, KURUKSHETRA

Session: 2023-24						
Part A - Introduction						
Subject COMPUTE		COMPUTER SCIE	CIENCE/ COMPUTER APPLICATIONS			
Semester		III				
Name of the Course		Programming with C				
Course Code		B23-CSE-303				
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/ VAC)		MDC				
Level of the course (As per Annexure-I		100-199				
Pre-requisite for the course (if any)						
Course Learning Outcomes(CLO):		After completing this course, the learner will be able to: 1. understand the concepts of problem solving on computer 2. understand the basics of C programming along with various I/O functions 3. understand various operators and branching statements in C 4. understand loops, functions and arrays in C 5*. to design programs based on theoretical concepts of C.				
Credits		Theory	Practical	Total		
		2	1	3		
Contact Hours		2	2	4		
Interna	Iarks:75(50(T)+25(P)) l Assessment Marks:20(1 rm Exam Marks: 55(35(T		Time: 3 Hrs.(T), 3Hrs.(P)			
Part B- Contents of the Course						
<u>Instructions for Paper- Setter</u>						
Unit	Topics			Contact Hours		
I Overview of C: History, Importance, Structure of C Program, Character Set, Constants and Variables, Identifiers and Keywords, Data Types, Assignment Statement, Symbolic Constant.				6		

	Input/output: Unformatted & Formatted I/O Function, Input Functions viz. scanf(), getch(), getche(), getchar(), gets(), output functions viz. printf(), putch(), putchar(), puts().	
II	Operators & Expression: Arithmetic, Relational, Logical, Bitwise, Unary, Assignment, Conditional Operators and Special Operators Operator Hierarchy & Associativity. Arithmetic Expressions, Evaluation of Arithmetic Expression, Type Casting and Conversion.	6
III	Decision making with if statement, if-else statement, nested if statement, else-if ladder, switch and break statement, goto statement Looping: for, while, and do-while loop, jumps in loops.	6
IV	Functions: definition, prototype, function call, passing arguments to a function: call by value, call by reference, recursive functions. Arrays: Definition, types, Initialization, multidimensional arrays, Processing on Arrays.	6
V*	 The following activities be carried out/ discussed in the lab during the initial period of the semester. Programming Lab: Write a C Program to read radius and find area and volume of a sphere Write a C Program to read three numbers and find the biggest of three Write a C Program to demonstrate library functions in math.h (at least 5) Write a C Program to read a number, find the sum of the digits, reverse the number and check it for palindrome Write a C Program to read numbers from keyboard continuously till the user presses 999 and to find the sum of only positive numbers Write a C Program to read percentage of marks and to display appropriate grade (using switch case) Write a C Program to find the roots of quadratic equation (if else ladder) Write a C program to read marks scored in 3 subjects by n students and find the average of marks and result (Demonstration of single dimensional array) Write a C Program to remove Duplicate Element in a single dimensional Array Program to perform addition and subtraction of Matrices Write a C Program to generate n prime number by defining isprime () function Write a C Program to find the trace of a square matrix using function Write a C Program to read, display and multiply two matrices using functions 	25

Suggested Evaluation Methods				
 Internal Assessment: ➤ Theory Class Participation: 4 Seminar/presentation/assignment/quiz/class test etc.:4 Mid-Term Exam: 7 	End Term Examination: A three hour exam for both theory and practicum.			
 Practicum Class Participation: 2 Seminar/Demonstration/Viva-voce/Lab records etc.:3 Mid-Term Exam: NA 				

Part C-Learning Resources

Recommended Books/e-resources/LMS:

- Gottfried, Byron S., Programming with C, Tata McGraw Hill.
- Balagurusamy, E., Programming in ANSI C, Tata McGraw-Hill.
- Jeri R. Hanly & Elliot P. Koffman, Problem Solving and Program Design in C, Addison Wesley.
- Yashwant Kanetker, Let us C, BPB.
- Rajaraman, V., Computer Programming in C, PHI.
- Yashwant Kanetker, Working with C, BPB

^{*}Applicable for courses having practical component.